



**THE CITY OF EAGLE
EAGLE LIBRARY BOARD**
Eagle City Hall, 660 E. Civic Lane
October 17, 2018 6:00 P.M.

1. **CALL TO ORDER**
2. **ROLL CALL: ROGERS, HYER, MORTENSEN, SOELBERG, THAEMERT**
3. ***ACTION ITEM: ADDITIONS, DELETIONS, OR MODIFICATIONS TO THE AGENDA***
4. ***ACTION ITEM: ELECTION OF BOARD OFFICERS FOR FY 2018/19***
5. ***ALL CONSENT ITEMS ARE ACTION ITEMS. CONSENT AGENDA:***
 - Consent Agenda items are considered to be routine and are acted on with one motion. There will be no separate discussion on these items unless a Eagle Public Library Board of Trustees member, City Staff, or a citizen requests an item to be removed from the Consent Agenda for discussion. Items removed from the Consent Agenda will be placed on the Regular Agenda in a sequence determined by the Rules of Order.
 - Any item on the Consent Agenda that contains written recommendations from the City of Eagle shall be adopted as part of the Eagle Public Library's Board of Trustees Agenda approval motion unless specifically stated otherwise.
 - **Minutes of September 19, 2018.**
 - **Approval of Bills.**
6. **REPORTS**
 - a. **Director's Report**
 - b. **Library Liaison / City Hall Reports**
7. **NEW BUSINESS**
 - A. ***ACTION ITEM: Collection Development Policy.*** Request for Board approval of Collection Development Policy. The policy was adopted on June 20, 2018. Staff is requesting modification of policy to clarify the selection process and inclusion of works by local authors.
8. **OLD BUSINESS**
 - A. ***ACTION ITEM: Future of Library Services update***
9. **PUBLIC COMMENT:** This time is reserved for the public to address the Eagle Public Library Board of Trustees regarding concerns or comments they would like to provide to the Board regarding subjects **not** on the agenda. This is **not** the time slot to give formal testimony on a new business item or pending application or proposal. Out of courtesy for all who wish to speak, the Board requests each speaker limit their comments to three (3) minutes.
10. **ADJOURNMENT**